

# Lecture 21: Agreement.

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LIN 311: Syntax

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# Outline

- ① Agreement
  - Review of the Modules So Far
  - Subject-Verb Agreement
  - Features and Interpretability
- ② Formal Theory of Features
  - Types of Features
  - Feature Checking

# Agreement

# $\theta$ -Theory

There are two modules which we so far considered which limit X-bar theory:

## ① $\theta$ -theory

- Interface with semantics.
- Verb (and possibly noun) meaning determines how many arguments are there.
- Rules out things like:

- (1) a. \*Sally kissed.  
b. \*Sue danced waltz tango.

## ② Case Theory

# Case-Theory

There are two modules which we so far considered which limit X-bar theory:

①  **$\theta$ -theory**

② **Case Theory**

- Purely syntactic module.
- Responsible for the correct forms and positions of DPs.
- Rules out things like:

- (2) a. \*Her loves he.  
b. \*It seems Brett to like beer.

# Agreement

However, there are some things which cannot be ruled out by these two modules:

- (3) a. \*John love her.  
b. \*I loves him.

- Verbs must **agree** with subjects.
- In **English**, this pattern is poor:

	Singular		Plural	
1st	I	speak	we	speak
2nd	you	speak	you	speak
3rd	s/he	speak- <b>s</b>	they	speak

# Agreement

- Verbs must **agree** with subjects.
- In **Italian**, this pattern is more complicated:

	Singular		Plural	
1st	io	parl- <b>o</b>	noi	parl- <b>iamo</b>
2nd	tu	parl- <b>i</b>	voi	parl- <b>ate</b>
3rd	lui/lei	parl- <b>a</b>	loro	parl- <b>ano</b>

- There is a syntactic dependency between the subject and the verb.

# Agreement is meaningless

The agreement suffixes on the verb are meaningless:

- Some English dialects use agreement differently, but mean exact same thing as Standard English speakers:

(4) John love- $\emptyset$  Mary. (African-American English)

(5) I walk-*s*. (West Country English, Somerset, Dorset)

- English speakers can easily understand non-native speakers with agreement mistakes:

(6) I walks. (= I walk.,  $\neq$  He walks.)



# Shared features

(7) John plays piano.

3.SG 3.SG

- Both the subject and the verb have **3rd.singular** feature on them.
- On the **subject**, this feature is **meaningful**: it indicates that **John** is a singular 3rd person entity.
  - **Interpretable feature**:  $\langle i3sg \rangle$
- On the **verb**, this feature is **meaningless**, and occurs as a result of dependency with the subject. We completely ignore it when interpreting the sentence from semantic point of view.
  - **Uninterpretable feature**:  $\langle u3sg \rangle$

# Interpretability of features

(8) \*I plays piano.  
 ⟨i1.sg⟩ ⟨u3.sg⟩

There is mismatch of features: ⟨i1.sg⟩ and ⟨u3.sg⟩  
 For each uninterpretable feature, there should be a similar interpretable feature. Basically, we don't want to have something that receives no interpretation!

## Principle of Interpretability

Any clause in which some element carries an **uninterpretable feature** ⟨uF⟩ requires the presence of a matching **interpretable feature** ⟨iF⟩; otherwise the clause is ungrammatical.

# Formal Theory of Features

# Tense-features

Let us explore what kind of features the grammar uses.

## T-feature

- T carries **Tense-features (T-features)**, unless it's non-finite.
- **T-feature on T is interpretable**: depending on the value, it situated the event on the time line:  $\langle iT: \_\_\rangle$
- **Non-finite T to** has no specification for T-features.
- In English, only **present** and **past** are marked on the verb. The future tense is expressed using a modal **will**.
- T-feature on **Verb** itself is **uninterpretable T-feature**, but it comes with a value, which must be transmitted to T:  $\langle uT: present/past \rangle$ .

# $\varphi$ -features

## $\varphi$ -features

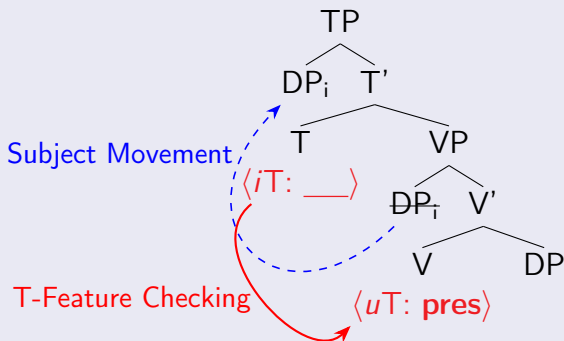
**Agreement** is also a feature on T.

- It is clear if we have **auxiliary verbs**: usually they agree with the subject.
- Otherwise, think of **Affix hopping**: Tense is on T, and it determines which affix the verb has. **Verbal affixes depend on T!**
- Agreement features (**person/number**) are called  **$\varphi$ -features**.
  - $\varphi$ -features are interpretable on DP: for example,  $\langle i\varphi: 3.sg \rangle$
  - $\varphi$ -features are non-interpretable on T:  $\langle u\varphi: \_ \rangle$
- $\varphi$ -features are specified similar to T-features, for example, on DP *John* we have  $\langle i\varphi: 3.sg \rangle$ .

# Feature checking

**Feature checking:** Feature with no value (**unvalued**) searches for a matching feature below, and acquires its value from it.

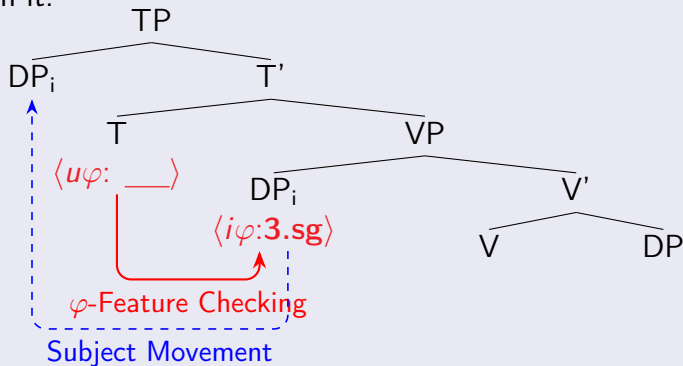
- For example, T-feature on T is unvalued, so it will look down, find a V with a valued T-feature, and get its value from it.



# Feature checking

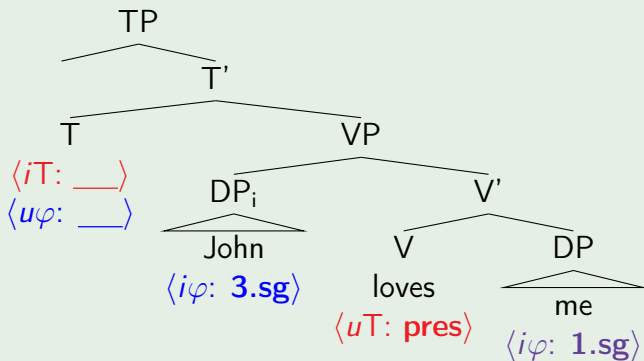
**Feature checking:** Feature with no value (**unvalued**) searches for a matching feature below, and acquires its value from it.

- For example,  $\varphi$ -feature on T is unvalued, so it will look down, find a subject DP with a valued  $\varphi$ -feature, and get its value from it.



# Example: Feature distribution

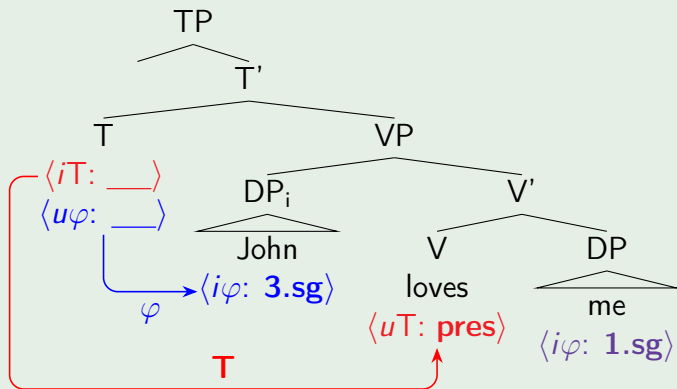
(9) John loves me: Tree before feature checking.





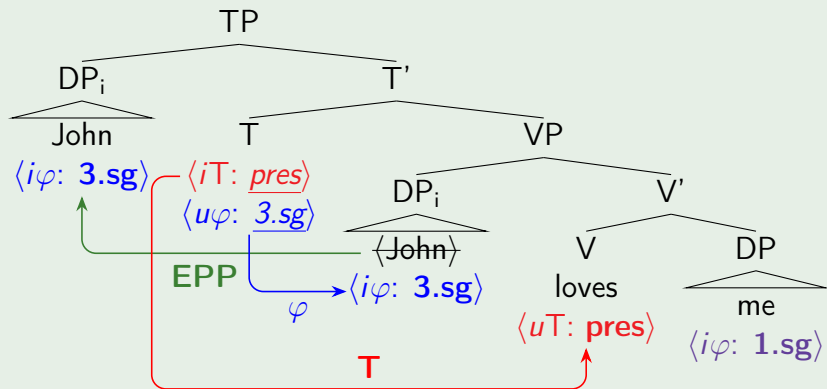
# Example: Feature distribution

- (10) John loves me: Feature checking before subject movement to Spec,TP.



# Example: Feature distribution

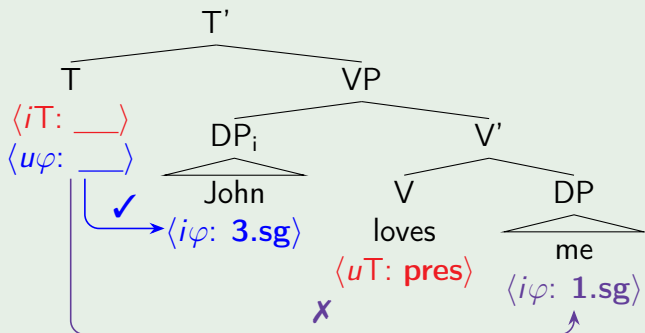
(11) John loves me: Final tree, values have been copied to T.



# Subjects agree, but not objects

(12) John loves me: Tree before subject movement to Spec,TP

- T finds subject first, so its  $\varphi$ -features are valued from the subject. That's why subjects agree, and not objects.



# Nominative case

We saw that nominative case is only available to subjects of the finite clauses:

- (13)
- John loves me.
  - \*[John to love me] would be amazing.
  - [For John to love me] would be amazing.

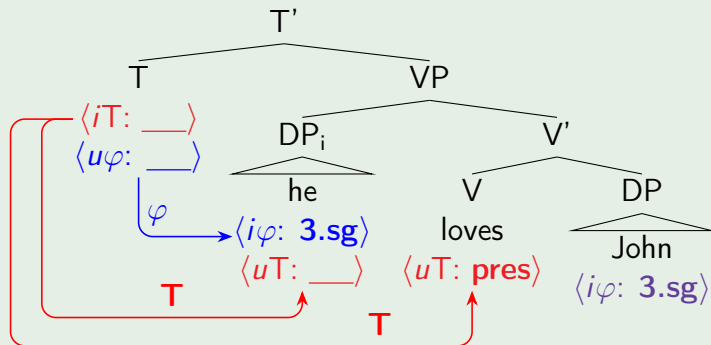
How can this be captured in terms of features?

- **Idea:** Nominative case is an uninterpretable T-feature on DP.
- This idea belongs to Pesetsky & Torrego (2007).
- Before there was an independent ⟨Case⟩-feature. . .

# Case as a T-feature

(14) He loves John: Feature checking before subject movement to Spec,TP

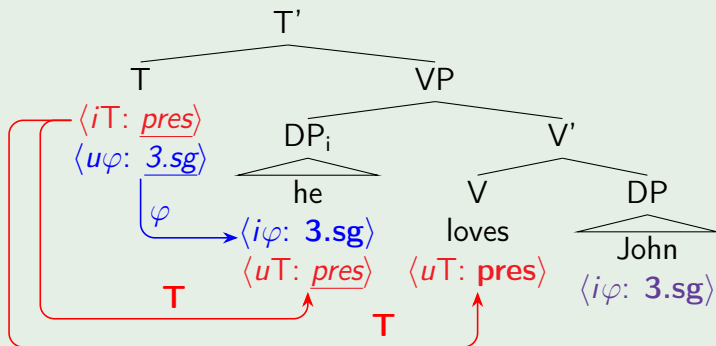
- T first enters **Agree with the subject**, and then **with the Verb**. As a result, both **the T and the subject** will get their **T-features from V**.



# Case as a T-feature

(15) He loves John: **After feature checking; values are copied.**

- After copying values, the subject has a **valued T-feature**, which is pronounced as a **nominative case**.



# Feature distribution summary

## Main syntactic features

<i>Element</i>	<i>Features</i>	<i>Type</i>	<i>Example</i>
DP	$\varphi$ -features	interpretable, valued	$\langle i\varphi: \mathbf{3.sg} \rangle$
	T-features/Case	uninterpretable, unvalued	$\langle uT: \underline{\quad} \rangle$
V	T-features	uninterpretable, valued	$\langle iT: \mathbf{pres} \rangle$
T	T-features/Case	interpretable, unvalued	$\langle iT: \underline{\quad} \rangle$
	$\varphi$ -features	uninterpretable, unvalued	$\langle u\varphi: \underline{\quad} \rangle$

# Searching for a matching feature

## Probe-Goal relationship

- **Probe**: the head with a feature which is searching.
- **Goal**: whatever is being searched for.

For example, with respect to  $\varphi$ -features, **T** is a **probe**, and the subject **DP** is a **goal**.

One question left to answer is:

- How do the unvalued features search for valued features?
- Where do Probes look for their Goals?
- To answer this, we need to introduce an important relation between the nodes in the tree: **c-command**.